



SERIOUS GAMES

Immigration, History and Interactivity to Transform Classroom Learning
A DAY-LONG TEACHER TRAINING INSTITUTE FOR MIDDLE AND HIGH SCHOOL EDUCATORS



NORTH CAROLINA
HUMANITIES
COUNCIL

MANY STORIES, ONE PEOPLE



Life-changing television



Sponsored by the North Carolina Humanities Council in partnership with UNC-TV through a grant by WNET

Serious Games is an exciting, day-long professional learning opportunity to fill your toolbox with methods to use technology to invigorate your teaching practice and engage student learning. **This workshop is for Middle and High School Educators.** We welcome any tech-savvy or tech-curious middle or high school educators, including media consultants and social studies, ELA, ELL and arts educators. **Space is limited to 40 educators. Sign up immediately!**

This program is FREE for North Carolina educators – including hot breakfast and lunch, snacks, and the opportunity to play.

Tuesday, July 28, 2015, 9am – 3:30pm

North Carolina Humanities Council at UNC Center City in Charlotte, NC
320 East 9th Street, Room 504, Charlotte, NC 28202

More Info at: <http://nchumanities.org/serious-games>

For application and questions, contact Banu Valladares, Program and Grants Administrator for the North Carolina Humanities Council at Bvalladares@nchumanities.org or (704) 687-1522.



This Program Strives to:

- **Invigorate classroom practice** through the use of games and technology
- **Cultivate student buy-in** to content areas
- **Increase student engagement** in American history by allowing them to see it through the eyes of peers from the past:
 - Learn how Americans struggled to realize the ideals of liberty and equality
 - Understand the role of ordinary men and women, including young people, in history
 - Develop historical empathy
 - Build understanding and critical perception to think like a historian.
- **Earn 0.5 CEU for the workshop; 1 CEU for the workshop and developing lesson plans** for an online course to be offered in the fall free of cost through NCCAT: “Mission US: History Simulations for US History”
- **Join a community of learning** and support for educators implementing games and digital learning in their classroom
- **Opportunity for extensions and additional credit:**
 - Develop and showcase workshop applications for other educators
 - Teach other educators and students what you have learned

Workshop Sessions Include:

- UNC-TV PBS Learning Media partnership with NCDPI — Lisa Maples, Elon Park Elementary
- Using Games in the Classroom — Eric Freedman, Dean of the James L. Knight School of Communication
- 3-hour training on Mission US: “City of Immigrants” an immersive game that engages middle and high school students in the study of transformational moments in American history (<http://www.mission-us.org>) — David Wisnieski, Outreach Producer, WNET
- Online module, community and resources — Jason Lineberger



For more information visit

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